

9-10 Kid Pitch RULES

****The National Federation Rule Book will be used with the following amendments or additions****

1. SAFETY

One major goal of the program is to create a safe environment for participants. Coaches need to teach all players the proper use of equipment and potential of harm when equipment is misused. Equipment should be placed and/or stored properly before a potentially harmful incident occurs.

2. BASE DISTANCE

The bases will be approximately set at 60 feet.

3. PITCHING

The pitching rubber will be placed approximately 46 feet away from home plate.

4. THE BALL

The home team furnishes two new balls per game.

5. THE SCOREBOOK

The home team will be responsible for the official scorekeeping.

6. INNINGS

An offensive inning consists of six runs or three outs, whichever comes first. The inning will be over as soon as six runs are scored and no more than six runs can be scored per inning. The 15 run rule will be in effect after 3 innings, and the 10 run rule will be in effect after 3 ½ / 4 innings.

7. GAME TIME

Games will be one hour and fifteen minutes in length. No new inning will begin after one hour and fifteen minutes of play.

Umpires will keep track of official game time. If there is a tie, and time limit has expired, one more complete inning will be played. If the game is still tied, the game will end as a tie.

8. FORFEITS

Teams can play a game with as few as seven players. During regular season games, teams can pick up one other player from another team to make eight, but not two players to make nine. A replacement player cannot play in the pitcher position on the team he is substituting for. The replacement player must be of the same or lower age group. Coaches must inform the opposing team and the umpires prior to the game that a replacement player is playing on their team. If a team has less than nine players in the line-up, it will not be charged an out for the players missing in the batting order. Replacement players will not be allowed during tournament play.

9. PITCHERS

No balks will be called. All players may be used as pitchers. Pitchers are limited to nine total innings in one calendar week (Sunday – Saturday) and/or 3 pitching appearances within 72 hours. Pitchers will receive eight warm-up pitches when entering the game for the first time and four pitches in between innings. Coaches are responsible for keeping track of their pitchers' innings.

10. STEALING

No leading off or stealing any bases.

11. SHOES

No metal or removable cleats are allowed.

12. BATTING LINE-UPS

All players on the roster will bat.

13. OVERTHROWS

Base runners will be allowed to advance one base on overthrows. The ball will be declared dead once it leaves the field of play.

14. SLIDING

Players are always encouraged to slide feet first on close plays. Although there is no mandatory slide rule, malicious play is left to the discretion of the umpire.

15. INFIELD FLY RULE

The infield fly rule is waived for this age division.

16. DESIGNATED HITTER

No designated hitter is allowed.

17. SUBSTITUTES

Any defensive player may be substituted at any time, but will stay in the same batting order for the entire game. Once a pitcher has been removed, he may not re-enter as a pitcher.

18. HELP BEHIND THE PLATE

Each team must supply a volunteer to stand behind the plate to help fetch balls and speed up the game. Any person under the age of 18 must wear a protective helmet for safety reasons.

19. MISCELLANEOUS

The Recreation Departments reserve the right to change any and all rules. The league supervisors, umpires, and scorekeepers will enforce all rules, regulations, and policies